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language : English

Live · Make - mixed use confrontation



Samples of articles about Live · Make - mixed use confrontation



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01 MAR 2013
by Alison Furuto
Awarded Competitions mini
Cincinnati Ohio United States

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LIVE·MAKE mixed use confrontation

Courtesy of Olivier Terrisse

AIA Cincinnati, in partnership with the [Over-the-Rhine Brewery District Community Urban Redevelopment Corporation](#), recently announced the winners of their [LIVE-MAKE Industrial Arts Center Cincinnati](#) competition. The challenge was to design a membership based facility that will feature private residences, maker-in-residence studios, light industrial studios and an open workshop that will help shape a new economic opportunity for the neighborhood. The grand prize went to Frenchman [Olivier Terrisse's](#) scheme, whose iconic element consisted of a silvery residential loft tower rising from the rear hill over the renovated factories, whose fabric the architect cut to continue the existing street pattern and to open up the spaces of the factory building. More information on the winning proposals after the break.

LIVE·MAKE mixed use confrontation

The four groups involved in Over the Rhine Brewery District Community Urban Redevelopment Corporation's call for proposals shared their ideas for the site from both sides. In the proposal, it was clear that the site was being used for the community's use. The award was based on the fact that the proposal was the most innovative and integrated with the site. The existing building is a three-story, two-story building, and the new tower is a three-story building.

The two elements are linked. They communicate with each other through a series of shared spaces, including the existing building's two-story building. The existing building is a three-story building. The new tower is a three-story building. The existing building is a three-story building. The new tower is a three-story building.

In the existing building, the cut is the opportunity to add to the existing building's structure, using an existing, small workshop, meeting room and the two light industrial units. It is also an opportunity to provide a workspace for artists using their work.

1012

Courtesy of Olivier Terrisse



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LIVE-MAKE Industrial Arts Center Cincinnati Results

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Alexander Walter 17 days 0 4 Follow



Detail of the competition-winning entry 'mixed use confrontation' by Oliver Terrisse

“ Results have recently been unveiled in the international design ideas competition LIVE-MAKE Industrial Arts Center Cincinnati. The Cincinnati Chapter of the American Institute of Architects in partnership with the Over-the-Rhine Brewery District Community Urban Redevelopment Corporation had launched this competition as a call for architectural proposals of a membership-based facility that will [...] help shape a new economic opportunity for the city of Cincinnati, Ohio. – bustler.net



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LIVE·MAKE Industrial Arts Center Cincinnati Results

Posted: Wednesday, February 13, 2013 | + 1 comment

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Results have recently been unveiled in the international design ideas competition **LIVE·MAKE Industrial Arts Center Cincinnati**. The **Cincinnati Chapter of the American Institute of Architects** in partnership with the **Over-the-Rhine Brewery District Community Urban Redevelopment Corporation** had launched this competition as a call for architectural proposals of a membership-based facility that will feature private residences, maker-in-residence studios, light industrial studios, and a community workshop that will help shape a new economic opportunity for the city of Cincinnati, Ohio. The proposed facility will offer access to a variety of industrial machines and tools for use by artists, designers, engineers or any other constituent to aid in the production of goods and crafts.

VIEW THIS COMPETITION BRIEF:

[LIVE·MAKE Industrial Arts Center Cincinnati](#)



Click above image to view slideshow
Detail of the competition-winning entry "mixed use confrontation" by Oliver Terrisse

The site includes a building and undeveloped land and is located in a neighborhood of Cincinnati recently designated as an Urban Mix zoning area in order to encourage a return of manufacturing and living. The center is envisioned to be a place for members to take advantage of evolving tools and modes of production from the past and present. Proposals had to realize the history of innovation and civic engagement of the surrounding community as inspiration for the next generation to develop innovative ways of making that can impact the neighborhood's future.

The jury included Aaron Betsky, Director Cincinnati Art Museum; Steve Hampton, Executive Director Brewery District Community Urban Redevelopment Corp.; Drura Parrish, Chief Executive Officer Parrish Holdings Inc.; Roxanne Qualls, Vice Mayor / City Council Member City of Cincinnati; and Jeff Raser, Vice President Brewery District Community Urban Redevelopment Corp.

These are the winning proposals:

Grand Prize: mixed use confrontation
Oliver Terrisse (Paris, Île-de-France, France)



publication on line

more than 350.000 viewing on YouTube

language : English

MacBook Touch

THE
HUFFINGTON
POST

Samples of articles about the MacBook Touch



MacBook Touch: Concept Video Shows What Touchscreen Apple Laptop Might Look Like (VIDEO)

Posted: 03/29/2012 5:29 pm Updated: 03/29/2012 5:40 pm

After Apple introduced the iPhone's touchscreen technology in 2007, it was only natural that fans would start speculating as to whether it would ever be incorporated into the company's massively popular MacBooks. But with characteristic conviction, Steve Jobs' put at end to those rumors in 2010 when, at an unveiling for the OS X Lion, he declared that "Touch surfaces don't want to be vertical."

For the Lenovo Yoga's sake, let's hope Jobs was wrong about that. And also because a new concept video, posted on YouTube earlier this week by French architect Olivier Terrisse, shows how awesome a 'MacBook Touch' could be, combining the MacBook's sharp display with a flip-and-fold design.

Unfortunately, it doesn't look we can be looking forward to a MacBook Touch anytime soon. But if the latest rumors are true, Apple fans should have enough to get excited about over the next year: In addition to the 4G iPhone 5, which a number of sources have said will be released in October 2012, the company is also rumored to be developing a mini 7.5-inch version of the iPad as well as an Apple TV, which could be here in time for the holidays.



Un joli concept de MacBook Touch

Publié le 29 mars 2012, par Tanguy Andrillon - mis à jour le 29 mars 2012 à 12h

Le designer Olivier Terrisse a publié une vidéo d'un concept relativement intéressant d'un MacBook Touch. Ce modèle dispose d'une charnière centrale semi-rigide qui évolue sur 360°. L'utilisation de ce type de charnière permettrait de transformer un portable en tablette avec support intégré.

Si Apple s'inspire rarement des projets de ce type publiés sur la toile, on ne peut s'empêcher de constater que Mac OS X se rapproche de plus en plus d'iOS et qu'à terme les deux systèmes d'exploitation devraient fusionner pour déboucher sur des ordinateurs hybrides de ce type.



This MacBook Touch Concept Is Utterly Crazy [Video]

Buster Heine (12:36 pm PDT, Mar 28)

I've never had an insatiable hunger to fondle my MacBook Air's screen. I got an iPad, and she gets the job done. But some people are dying for touchscreen MacBooks because of some weird delusions that having a keyboard attached to their device at all times is an absolute necessity – nevermind that voice-dictation will be the input method of the future. This MacBook Touch concept video/commercial attempts to envision what a touchscreen MacBook Air would look like. I think it's crazy in the “damn-that's-so-silly-ugly-it's-neva-gonna-happen” sense, but you might think it's crazy in the “cool” sense.

Take a look and let us know what you think:

http://www.youtube.com/watch?feature=player_embedded&v=R92jQtQuhuA

The biggest problem with the concept is that the entire thing hinges on some magically awesome and completely unrealistic hinge that has ridiculous flexibility but the strength to maintain any given angle. Is it possible? Probably not. Isn't it silly that you would flip the keyboard around to the other side and use it to prop up the screen at an ergonomic level so you can use a touch screen keyboard that sucks? Plus it's a lot thicker than an iPad. And you'd be scratching up the keyboard and backside when the device is completely folded over.

Am I the only one that thinks this concept is silly? Or would you like to see Apple come out with something similar in the future?



MacBook Touch concept is another MacBook + iPad hybrid

By Tyler Lee on 03/29/2012 02:24 PDT

A designer has recently come up with a new MacBook concept which has since been dubbed the MacBook Touch. As the name might imply, it is essentially a MacBook laptop with touch screen functionality. This has been suggested many times in the past, so we guess we can chalk this up to yet another imagination of what such a device could look like if it were put into production.

It seems to have fused the body of a MacBook with an iPad, allowing the device to function as a regular laptop, but flipping its screen all the way to the back allows the device to double up as a tablet as well. Considering that devices such as the ASUS Transformer Prime with its keyboard dock accessory



Is this the MacBook Touch?

By Edward Chester 27 March 2012

No sooner has one Apple product been released when the rumours start afresh for whatever the company's next product will be. But while many people will be eyeing up a new iPhone 5, a fresh line of MacBooks is the more likely to arrive next, and one person has given us their take on what they hope to see - a MacBook touch.

The concept shows a laptop-type device, in the style of a MacBook Air, that can fold back on itself to be used as a tablet. It is in essence an Apple version of the Lenovo Yoga, a genuine product that will be coming to market just as soon as Windows 8 arrives. And, given our impressions of that laptop, we'd actually be rather excited by an Apple equivalent.

Given that Apple has in the past said quite definitely that it does not think touch laptops are what the public wants, it seems exceedingly unlikely we'll see this product come to fruition but given the care and effort taken by a certain Oliver Terrisse in creating both a picture and a video of the concept, we felt it only right to share.

What we are likely to see launched later in the year are 15in and possibly even 17in versions of the MacBook Air. Or to put it another way, We'll see thinner MacBook Pros without optical drives, and possibly extended battery life. In an ideal world we'd also see an 11in MacBook that's as thick as a MacBook Pro 13in and that has 10 hours battery life, but that's just us being wishful.

Excited by the idea of a MacBook Touch laptop/tablet hybrid? Let us know your thoughts in the comments.



Et si Apple lançait un MacBook Touch ?

Par Vincent BEZIADE 30 Mars 2012

Sur les traces d'Asus et de la Transformer (tablette qui se transforme en mini PC grâce à un dock clavier), un designer a pensé un concept très intéressant d'un Macbook Touch dont la charnière qui relie l'écran et le clavier est articulée sur 360° pour permettre au macbook de se transformer en iPad ...

Quand on sait que 40% des consommateurs prêts à acheter une tablette souhaitent une tablette avec un clavier (relire cet article), on imagine que ce concept de Macbook Touch pourrait trouver facilement sa clientèle (qui plus est si on regarde les ventes de l'iPad et du Macbook). Rien de révolutionnaire quand on connaît la Transformer d'Asus mais un rêve pas si fou que ça :

Ce concept n'est peut être pas un doux rêve ... mais difficile d'imaginer Apple abandonner le Macbook et l'iPad pour un seul et unique produit !

Qu'en pensez-vous ? Seriez-vous intéressé par un tel produit de la part d'Apple ?

publication on line

more than 470.000 viewing on YouTube

language : English

iPhone HD

more than 700 comments



Samples of comments on YouTube about "iPhone HD Commercial" post by Oliver Ferriss (Olivier Terrisse)

"I actually want this one instead of iphone 4 ^^"
post by **ahnahoj**

"all he did was take a magic mouse and put a screen on it this is so fake"
post by **nickthequick1231**

"I looks cool anyway. If it looked like that I'd buy it but if had a 5 inch screen. Yeah."
post by **fotoflik**

"Well looks like he was right about FaceTime lol"
post by **MohammeddKhan**

"no all he did was take the design of the magic mouse totally re design the layout add all the iphones design added iphone video clips that match PERFECTLY create a 3D environment for them to float across added catchy music created 3D titles and text and then exported the entire thing in HD...so yeah i'd like to see you do that"
post by **Blueflagproductions**

"Apple should consult the guy who msade this commercial and ask if they can model the iPhone 5 from this. And they should play him a couple million to buy this commercial from him, they just need to replace the HD to a 5."
post by **pablosrz**

"And the commercial is great . . . and the phone is perfect if make it apple this i phone !!!"
post by **98695859689584948484**

"Yes he did, but it still looks good if that was real i would swap my iPhone 3G for it."
post by **AppleKidWizard**

"Nice commercial!!!"
post by **Sickogore**

"you should replace the head designers at apple!"
post by **diablo2v2**

"id love iphone 5 to be like this one!"
post by **Diego1607**

"nice, it really looks real"
post by **froguins**

"Well yeah, duh, but you have to admit, if the iPhone 4 was there instead of all these Magic Mice, it would look like apple made it."
post by **Jk981206**

"Wow for a second I though it was real"
post by **otimo144**

"dude who the fuck cares we all know it's fake lets see you make something better then this?"
post by **Blueflagproductions**

"the facetime mock-up is pretty close"
post by **mrahman248**

"it was supposed to be like this but the current one is stupid"
post by **MotweraCity**

"that would have been a sweet new iphone"
post by **TheSpazzyGooch**

"U fooled me, I thought it wuz real for a sec"
post by **cannondevries**

"That Luks awesome but not real"
post by **Mriexpert**

*"If this is a real ad I will be very happy Verizon FTW
If it is fake I will kick the creator of this fake ad square in the nuts"*
post by **SpicySpecials**

"Very good video. I don't think this is real at all, anyway, well done."
post by **nehomar2005**

"fake or not?"
post by **Electro994**

*"WOW!
I KNOW IT'S A FAKE BUT A GREAT COMPLIMENT TO THE MAKERS oO
NICE WORK!!!
LOVE IT!"*
post by **Karle07**

"I'm gettin this phone as close to June 22 as I can. I can't believe it's release date is so close. So excited to upgrade from my BB Pearl 8130! Can you guys just imagine the: A4 cpu, amoled hd screen, 2 cameras + a flash, and a larger battery. Can you say shveeeettf? I'm pretty excited for my new phone with my \$100 hardware credit should only cost around \$100 out of my pocket if the price shift change works the same way they have when the other phones have been released."
post by **delta3303**

"The best of the fakes commercial i've ever seen :)"
post by **FlyingHeavyMetal737**

"I had my iphone 3g now in three years and i still love iphones.. My phone wil probably die frome the inside soon.. I wont buy a 3gs.. I wont buy a 4g, but an iphone HD"
post by **smudismud50**

"this isnt a fake commercial i saw the picture of the new iphone at the verizon store and it looks like this. sorry if you dont like the commercial"
post by **tenispros2123232**

"Can't wait, if dat the real thing, God, it's hot!"
post by **lordcherub**

"Great vid, the phone kinda looks like the new magic mouse, but no difference in beauty, fantastin. I know it's a fake, but I wish it was real!"
post by **theconscienceofyou**

*"This is an AMAZING fake.
i would love this in my pocket."*
post by **Goatman445**

"aaa damn to bad its fake it whould be soo cool the new iphone 4g/HD whould be something like this"
post by **DevilmanAltair**

"Whoever made this deserves an award. greatest fake commercial ever"
post by **rdog45419**

"I hope this is real because I am only getting the new iPhone if it LOOKS EXACTLY LIKE THIS!!!"
post by **Appleman5487**

"very ugly and fake..."
post by **DaNiLoJuVe93**

*"this is what i call for an iphone, if they do it in this design ill really buy it.
You guys who says that its ugly ass shit dont know anythign about the design of apple and iphone!"*
post by **YaMA2ndMUSIC**

*"ok, so the handset is fake. we now know this because of the lost device. but still, how did this guy
manage to create such a realistic iPhone OS 4.0?"*
post by **sprayframe**

*"This Is Hilarious I Went To An Apple Store And Asked When The Phone was Coming Out.. They Said
There Is No New iphone Yet To Come Out.. So On 3 MAC Computers I surfed Youtube And typed in On
Each MAC.... Caught Everyones Attention That it Made The Sales Ppl Look At Eachother As To how To
Explain it Now xD.. Hilarious.."*
post by **YourMainDude1**

*"i dont know who made this somebody probably leaked it from apple but im an employee of video
phone which is what you saw in this commercial and they are actually going to make it so you can
see who you are talking to and we just came out with our new video house phone which will be com-
patible with apple which im pleased to say proves this video to be real"*
post by **benneb96**

*"u know what, when i first saw this video i thought this phone was the ugliest shit ever but after about
the 3rd time i saw it now i love it and i would love to see it as the next iphone."*
post by **iCollinTV**

"lol is it me or Christy Owens is speaking french ?"
post by **wassail**

*"Gosh! All apples commercials are so delicious
they make you just want to buy it there and then"*
post by **seacuracao**

publication in **SELF SUFFICIENT CITY**

416 pages

edition : IaaC & Actar (1st june 2010)

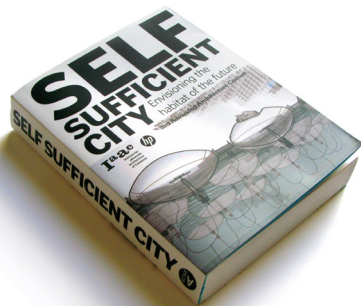
language : English

ISBN : 978-84-92861-33-0

DL B-24065-2010

the weightlessness city

p 52 - 55



THE WEIGHTLESSNESS CITY

Olivier Terrisse

oliv_terrisse@hotmail.com

France

The weightlessness city is an utopian reality. It's caring and poetic. It may be a near or distant future. It forgets Newton's discovery to redefine the concept of the city. It tackle issues like fonctionnal mixed, urban sprawl or urban congestion to create the self sufficient city of the future.



Concept 01

The conservation, collective memory, the existing

The self sufficient city already exists , the majority of buildings from the late 21st century has already been built. We don't have to destroy, we have to maintain, improve and complete through the weightlessness city.

Concept 02

Most mobility

Travel has to be released. They shouldn't be restrained in a plan by a concentric or radiating network. The networks previously generating cuts, dead spaces, urban pockets, blocking, functional zoning, becomes obsolete. Moving will be again RES PUBLICA.

Concept 03

Most compact

Urban sprawl is synonymous of waste, of time, of money, raw material, spaces, ecosystem and earth. The planar city has lived. The city has to be now in three dimensions, in weightlessnes.

Concept 04

Most flexible

Buildings, previously rooted to the ground, is going to be free of the gravitational force. It can move freely to meet their needs. The function will again become functional. The dwelling will always be close to work, work will always be close to home. The necessary industry for these new uses already exists, it's the recycling of the auto industry at the end of cycle.



Concept 05: Most mixed

The new proximity created by the couple's home-work will create a continuous functional carpet self-regulated, perfect, free of any law, any incitement

An extreme density on an existing area : the weightlessness city occupies the sky as an hemisphere. This is the most efficient natural volume.

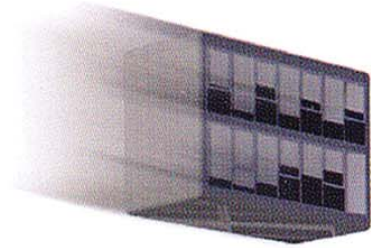
The city is no longer fixed : it is moving. Urban time is compressed to everyday

life. Possibilities are endless. The choice of location is anymore synonymous of rooting, the nanos centralities born, evolve, grow and sometimes die according to new affinity.

A parisian nano centrality : housing, shops, a small factory, a café, a hair-dresser, an exhibition gallery, a post office ... The nano centrality is in perpetual metamorphosis due to the live of its inhabitants

Weightlessness : the easiness of movings will change the everyday life. There will

The city is no longer fixed : it is moving. Urban time is compressed to everyday life. Possibilities are endless. The choice of location is anymore synonymous of rooting, the nanos centralities born, evolve, grow and sometimes die according to new affinity.

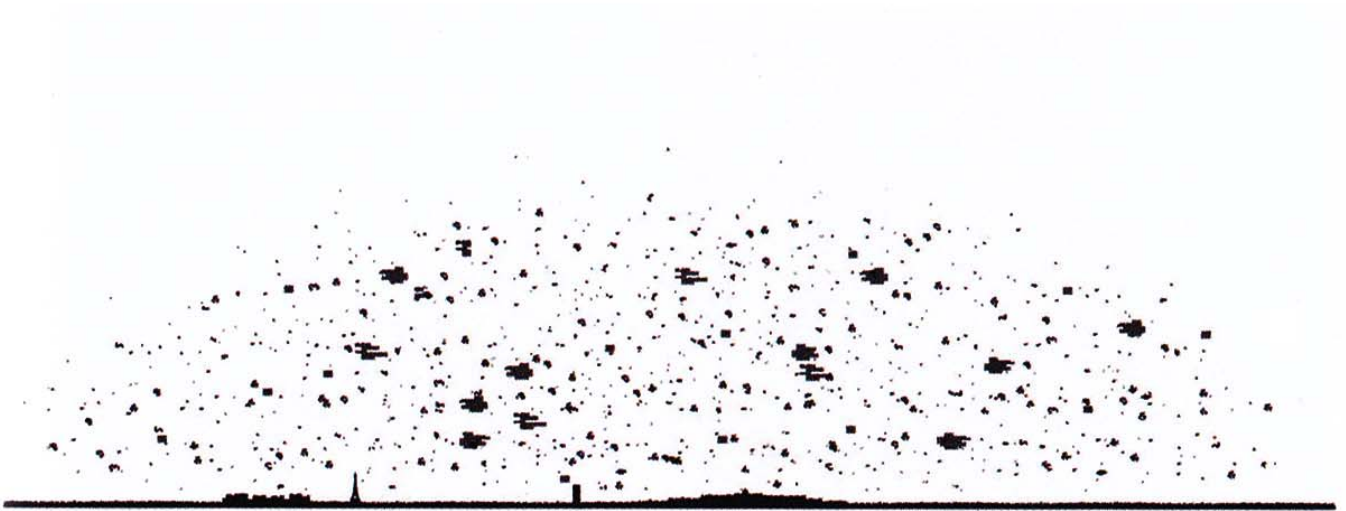


A parisian nano centrality : housing, shops, a small factory, a café, a hairdresser, an exhibition gallery, a post office ... The nano centrality is in perpetual metamorphosis due to the live of its inhabitants.



Weightlessness : the easiness of movings will change the everyday life. There will be anymore commuting, and conversely, a larger part of the leisures activities will take place outside the home. The closer environment will grow. We'll can see a decrease in the average area of dwelling and therefore densification.





be anymore commuting, and conversely, a larger part of the leisure activities will take place outside of the home. The closer environment will grow. We'll see a decrease in the average area of dwelling and therefore densification.

The weightlessness city of Paris : the weightlessness city is not an international fact, it has the same environmental quality than the planar city. In the sky of Paris, we will find the same atmosphere and the same charm than the historic Paris. These unique features are related to French and Parisian culture.

An open planar city : beyond the general densification offered by the weightlessness city, it can also give back a portion of urban ground to nature. Therefore the parisian blocks who no longer meet the

standards of comfort and can't be refurbish will be destroyed and replaced by park.

A sustainable colonization : we will be more than 9 billion earthlings in 2050. Although densification is one way, the conquest of new territories is essential. The weightlessness city is the best way to preserve the natural ground and our planet.

Full mixed : the physical and administrative boundaries of the city are often the cause of functional or social zoning . The weightlessness city is free from this forced separation.

New flexibility : the possibility of moving for any reason and especially for any length, become infinite.

New Mobility: at a town scale or a district scale, the movement is released, densified, optimized, thinned...

publication in **Europian 10**

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STEP TO'GETHER
STEPS TO'GATHER

p 119



ENGERE WAHL



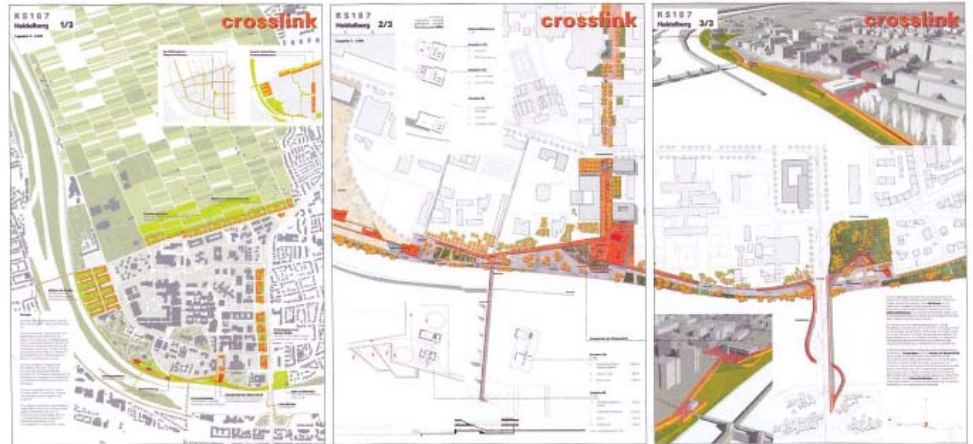
PROJEKT **STEP TO'GETHER
STEPS TO'GATHER**

TEAM Olivier Terrisse, FR
Carole Lanoix, FR
Johanna Carl, FR
Thomas Zins, FR
Amélie Marchiset, FR



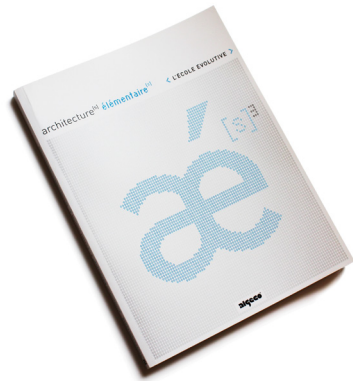
PROJEKT **CROSSLINK**

TEAM Hanns Kloocke, DE
Florian Hutterer, DE
Christina Krückemeier, DE
Philip Winkelmeier, DE
Anna Bernegg, DE
Ulrike Lange, DE



publication in **Architecture Elementaire 2008**
language : French

pixels/houses school
p 88 - 88



pixels/houses school

Le nombre d'élèves d'une école change d'une année à l'autre. L'école doit s'adapter, sa capacité doit être évolutive. L'école de demain doit être transformable. Cette transformation doit être facile, d'un point de vue typologique, fonctionnel et structurel.

L'école évolutive de demain doit donc avoir une typologie particulière et un fonctionnement revu par rapport à une école classique, le tout dans le cadre de modules élémentaires de la gamme Progress. « Le module », en lui-même, représente la flexibilité ; un 'besoin', un module ; deux 'besoins', deux modules. Pixels / Houses school se base sur ce principe simple qui a fait le succès du module Algeco. Un 'besoin', un Pixel ; deux 'besoins', deux Pixels.

FONCTIONNEMENT

Pixels / Houses school est divisée en deux parties, chacune ayant un mode de croissance propre. Les salles de classe appartiennent à des entités de capacité fixe (les Pixels) mais multipliables plusieurs fois sur une même parcelle. A l'inverse, l'espace administratif (direction, salle des professeurs, réfectoire et salle polyvalente) est une entité de capacité variable, mais unique sur la

parcelle. Cette séparation programmatique a pour but d'offrir flexibilité et adaptabilité à l'école évolutive de demain. Elle peut alors s'inscrire dans des parcelles de tailles, de proportions et d'orientations diverses.

HOUSES SCHOOL

Pour les enfants, Pixels / Houses school est avant tout Houses school. Les pixels (des groupements de salles de classe) créent de petites unités assimilables à un foyer. L'organisation des Pixels rappelle celle de l'espace domestique, une entrée, un grand volume, un escalier central qui dessert 2 chambres (classes) par palier. Les enfants se sentiront à la maison. Cela facilitera leur appropriation de l'espace, ils pourront pleinement se concentrer sur l'apprentissage, déchargés du stress d'un environnement qui n'est pas familial. Comme dans une maison de campagne dans un cadre idyllique, les « Houses » sont en pleine nature, en rapport direct avec la végétation, à travers de grandes baies vitrées qui ouvrent l'espace intérieur sur l'extérieur. L'enfant n'a plus à soutenir le regard d'une cour de récréation bitumée durant son apprentissage. Pendant la classe, l'enseignant peut ouvrir les baies vitrées et ainsi faire profiter les enfants du chant apaisant des oiseaux ou

du bruissement des feuilles dans les arbres. La récréation se déroule sur le toit des pixels, les possibilités de jeux y sont multiples grâce aux nombreux plateaux offerts par les toitures accessibles. En cas d'averse, les enfants peuvent se réfugier sur la partie de la cour au dessus du réfectoire, ou des modules Algeco sans paroi mais avec toitures les protègent de la pluie. En fin de récréation, l'enfant rejoint sa classe par l'intermédiaire d'une petite maison de verre qui marque l'entrée de chaque pixel sur les toits.

Pour les parents, la dépose des enfants à Pixels / Houses school se fait à tout heure de la journée par l'entrée principale en rez-de-chaussée, ou, peu de temps avant le début de la classe, directement sur le toit des pixels grâce à l'escalier extérieur, lorsque la porte coulissante est ouverte. Cet escalier sert également d'estrade, il permet aux parents d'attendre les enfants en fin de journée ou inversement.

Pixels / Houses school est d'une manière générale un apprentissage de la vie pour les enfants. Outre l'enseignement dispensé par ses professeurs, les enfants pourront découvrir la nature, apprendre et cultiver des végétaux et voir l'influence des saisons sur leur jardin. Pixels / Houses school offre également une initiation à



ville, à l'urbain ; lors de son passage dans une classe supérieure, l'enfant changera de maison, de bâtiment, d'orientation.

PIXELS SCHOOL

Un pixel est composé de 2 niveaux (dans le cas du concours, il pourrait en avoir 3 à l'avenir), un niveau comprend de une à deux classes. Deux modules m30 standard assemblés sur leur longueur forment une classe. Ils sont toujours associés à un troisième, également sur la longueur de manière à offrir une desserte et des toilettes.

L'assemblage des modules de Pixels / Houses school est classique. L'innovation typologique réside dans la transposition du concept de modularité Algeco à une échelle supérieure, celle du Pixel. Dans les Pixels, l'utilisation de modules Algeco sans plancher ni plafond génère une double hauteur. Elle permet d'élargir la perception habituelle des modules Algeco en se libérant de la hauteur sous plafond de 250 cm.

Les Pixels sont majoritairement fait de verre, les parties pleines ainsi que les menuiseries sont blanches,

ceci pour des raisons de coût, mais également pour détacher les Pixels de leur environnement. D'un blanc éclatant, ils symbolisent la pureté, le savoir et l'apprentissage des connaissances.

Le module Algeco de la gamme Progress répond aux exigences de la RT 2005, il est donc bien protégé contre les déperditions thermiques grâce à son double vitrage à faible émissivité avec remplissage argon. La gamme ne propose cependant pas de brise soleil pour lutter contre la sur chauffe en été. Dans Pixels / Houses school, au printemps, la végétation dense permet de créer un masque avec des feuilles qui disparaissent naturellement en automne pour laisser entrer le soleil dans les classes.

Les Pixels représentent la flexibilité typologique de Pixels / Houses school, à l'intérieur des Pixels, dans les classes, de nouveaux meubles Algeco représentent la flexibilité fonctionnelle. En effet, les modules de la gamme Progress possèdent des dimensions fixes de 6,43 m et 10,20 m, des baies de tailles fixes de 2,51 m et 1,25 m. Il est donc important dans un espace aux dimensions définies, d'apporter des meubles faits

sur mesure afin de l'optimiser. Dans le cas de Pixels / Houses school, 4 nouveaux meubles, répondant aux dimensions Algeco, sont proposés de manière à qualifier la salle de classe :

- deux types d'étagères de rangement,
- une espace de lecture avec son rangement,
- un espace de jeux d'eau.

Ces meubles sont déplaçables d'une année à l'autre afin de suivre l'évolution de l'effectif de l'école.

Pixels / Houses school est conçue essentiellement en modules m30, assemblées sur leur longueur, elle respecte les contraintes techniques du module Algeco Progress. Elle offre de nouvelles perspectives au module Algeco en complétant la gamme avec des options industrialisable permettant d'aller sur le toit (maison de verre et passerelle) ou de meubler l'espace. Elle est une solution au problème de la densité urbaine et de la végétation en ville en utilisant la cinquième façade comme une cour de récréation, et en laissant le sol absorbé naturellement les eaux pluviales.

Pixels / Houses school représente l'école évolutive du futur en module Algeco.



